

## Review of

### West Yellowstone KWYS

Produced by ORBX Systems

West Yellowstone Airport is a medium size, state owned, public used airport located one nautical mile north of the central business district of West Yellowstone, Gallatin County, Montana, USA. The airport was founded back in June 1908 when the Oregon Short Line Railroad was completed and is adjacent to Yellowstone National Park.

The ICAO code is KWYS and the airport features one runway designated 1/19 with an asphalt surface and with the dimensions 8,400 by 150 ft. The complete airport covers an area of total 735 acres of land and has an elevation of 6,649 ft. Even though the airport is only open for commercial flights in the month June-September, the FAA calculated a total of 4,451 boardings in the year of 2010 and a total of 11,105 aircraft operations within the complete year of 2010.

#### Specs:

- Name *West Yellowstone*
- Airport type *Public*
- Operator *State of Montana*
- Location *Gallatin County, Montana*
- ICAO *KWYS*
- FAA/IATA *WYS*
- Elevation *6,663 ft*
- Runway *1x*
  - *1/19 Asphalt 8,400 by 150 ft*



I received this add-on airport scenery directly from ORBX Systems and the download went as usually quick and easy and without any problems. The connection to ORBXs download server is very good so the download time was short.

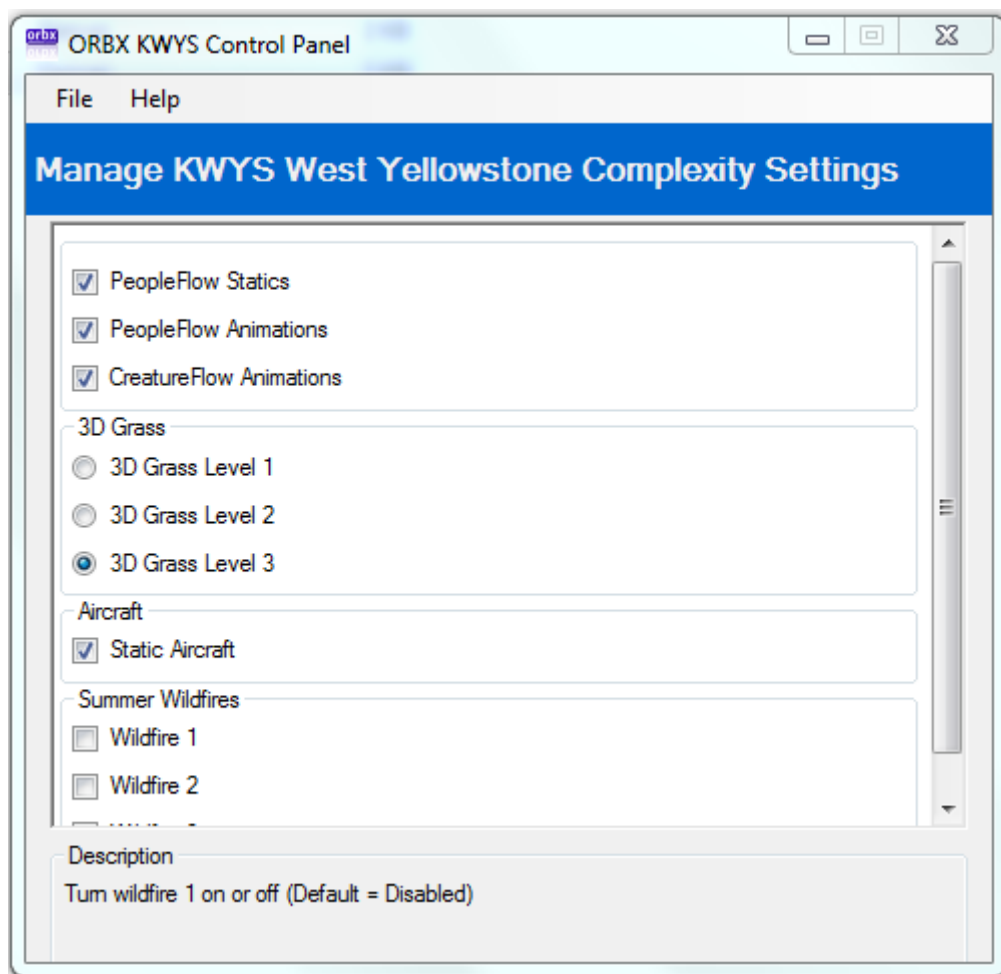
After the download was completed I unzipped the file and just activated the installation wizard. This wizard is very user friendly and when activated that will take care of the complete installation process.

When the installation was completed I opened up my FSX files to verify that the installation was completed successfully and of course it was. The KWYS was perfectly placed within the correct directories.

Before I started up a flight from the airport I searched the forums at ORBX to check if there were any update, patches or similar that I should install before using the scenery. For this add-on scenery I did not find any.

Together with this scenery you also get a scenery control panel where the simmer now has the ability to customize some settings after his/her own requirements or in accordance with the computers performance to get the very best result. This of course can be combined with the FSX scenery settings etc.

In the control panel the simmer has the opportunity to switch on/off settings as PeopleFlow both static and animations, CreateFlow, 3D grass levels, Static aircrafts and wildfire on three levels which is superb when using this scenery combined with the Nemeth SkyCrane helicopter for firefighting.



To complete the scenery package there is of course also included a user guide. This 25-pages user guide is very well written, easy to read and gives a lot of useful information so that the simmer can get the most out of the scenery.

E.g. this airport is located in the FTX region of Central Rockies which I would recommend that you install before installing this scenery – hereby you get a complete integration of the KWYS in the FTX region landscape, but in the user guide is also written that you need to install the newest patch for the Central Rockies to ensure that the airport elevations are correctly set, the road and traffic are perfectly aligned and the shores and coastlines are corrected from the default CRM levels.



## FTX US KWYS West Yellowstone Version 1.0

User Guide October 2012



After reading / skimming the manual I was now ready for the fun part – the actual use of the scenery. I have tried out several sceneries from ORBX Systems so I know which quality I was about to see, but still I got very much amazed, as I actually do with all the ORBX sceneries that I have tried out.

The scenery is really well made and indeed very realistic. The buildings are perfectly created with very specific details, covered with high quality textures and they are all located as per their real counterparts which I have been verifying using Google-Earth.

When walking around the scenery I discovered very unique details again and again and I just became more and more amazed by the quality of this scenery. I got a very realistic experience and I really love the People flow which indeed contributes to create a very realistic atmosphere that is

essential for a great scenery. The people flow is animated people walking around in the scenery doing various things as talking to each other, cleaning/sweeping the asphalt, working at the hangars maintaining the aircraft etc. This is a superb idea to include in a scenery and the outcome is a very realistic experience. This is then also spiced up with various static aircrafts, trucks and other airport vehicles, general airport environment objects as fences, signs, light poles, special made trees and creature flow which includes e.g. dogs into the scenery. Superb.



I also like the 3D grass very much because that also contributes to give the scenery a realistic look, this combined with some awesome taxi and runway textures really gave me a sensational feeling when landing at this airport the first time and taxiing to the parking.

Everything was just so realistic and I was stunned by the level of the details – I actually started focusing on all the very beautiful details when taxiing which almost caused me to taxi off the taxiway and into some trees.

This is most certainly a scenery in the top class and it features everything as you would expect from an ORBX scenery. An eye for the details, perfection modeling and innovation is something that you will always find in a scenery from ORBX and also in this scenery.

Very beautiful buildings that resembles their real world versions and a huge number of specific airport objects that are all placed around the airport. It is very easy to see that ORBX has a lot of focus on making the airport as realistic as possible and to create a real living environment which they in my opinion have created perfectly.





My conclusion for this scenery is that I find it to be extremely realistic, very well made and it includes a huge number of specific details that are created with precision. The textures used are of a very high quality and the created atmosphere is superb. The people flow really contributes to create the very realistic living environment and the airport really comes alive.

It was indeed much fun to test and review this add-on scenery and I will of course recommend fellow simmers to try it out. The scenery is a superb airport scenery in the high quality standards that you get when purchasing ORBX sceneries and without a huge impact on your computers performance.

I rate the scenery with 5/5-stars and thank ORBX for their contribution to the flightsim community with this superb add-on airport scenery package.

Rays Aviation



